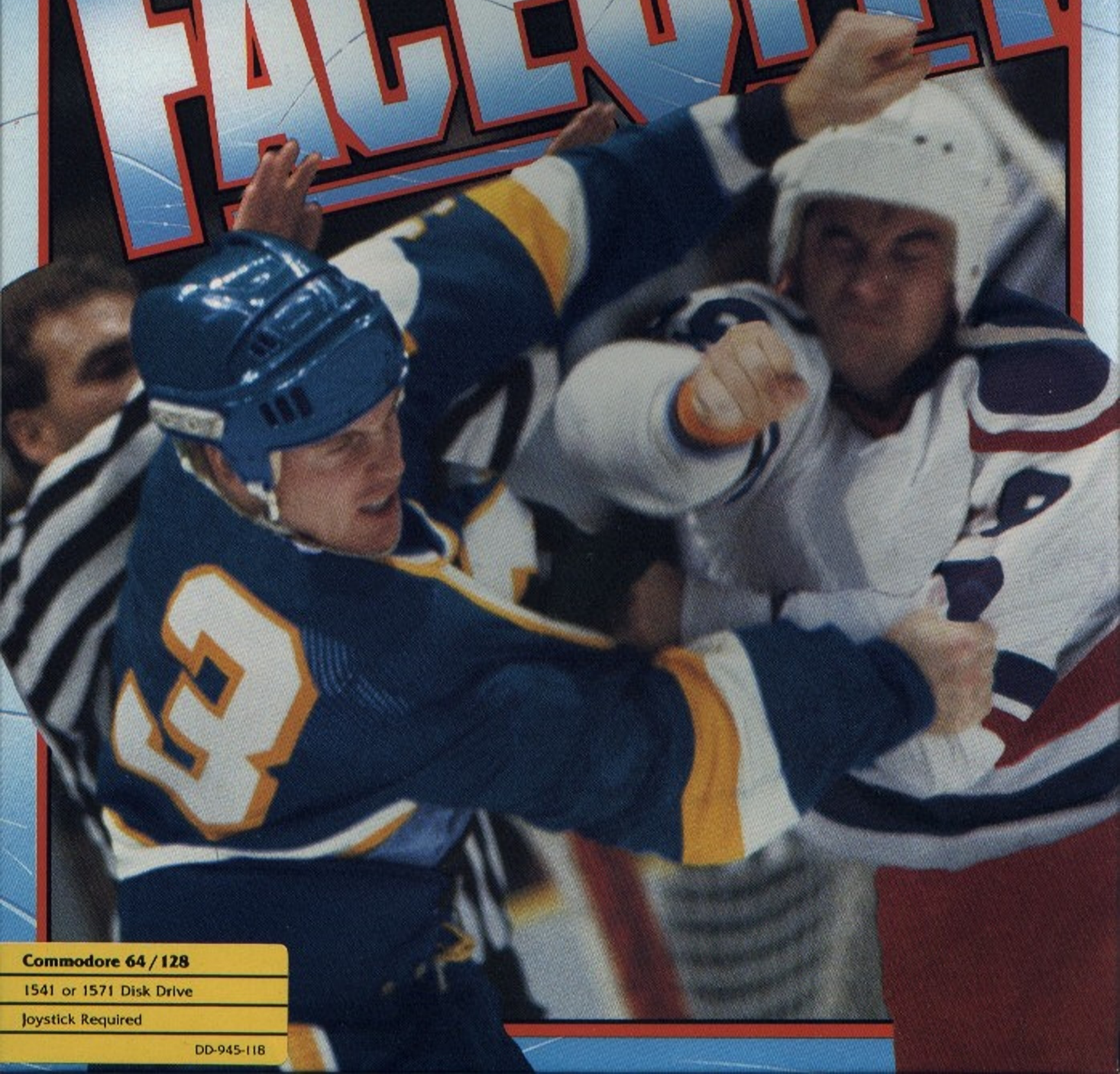


GAMESTAR★

FACE OFF!



Commodore 64 / 128

1541 or 1571 Disk Drive

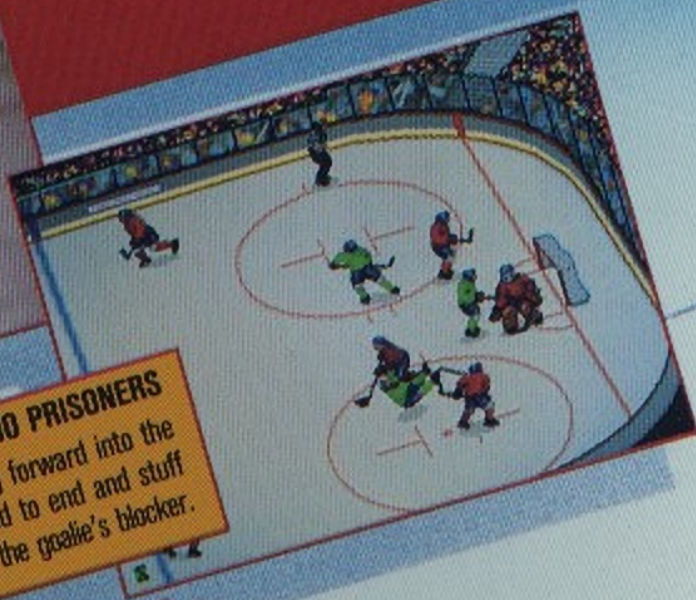
Joystick Required

DD-945-118

WAR ON ICE



Players travel over thirty miles an hour, the puck over one hundred. The fastest team sport today, it's more popular than baseball or football wherever it's played. *FaceOff!* features the largest animated players, a hands-on fight mode and a close-up Shot Cam. It's hockey the way it was meant to be — fast, furious and violent.



TAKE NO PRISONERS

Hipcheck the dippy-doodling forward into the cheapseats, then rush end to end and stuff 5.8 ozs. of rubber through the goalie's blocker.

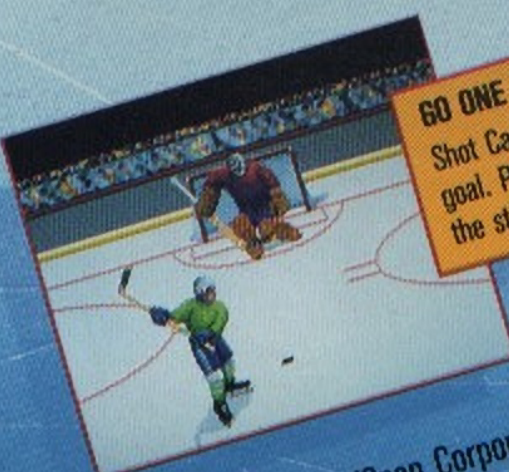


DON'T GET MAD, GET EVEN!
Slug it out as the Fight Cam zooms in. Better fight coverage than TV.

MATCH WITS IN COACHING MODE
Play editor, league play and statistics recreate the excitement of big-league play.



GO ONE ON ONE FOR 72 INCHES OF NET
Shot Cam gives you a close-up of shots on goal. Pick the corner or rifle the puck past the stick side.



Created by MindSpan Corporation.

Gamestar is the leading publisher of sports software. This is our first hockey product. Until now, we did not believe the microprocessing hardware was capable of supporting the type of simulation true sports fans demanded and deserved. We think you're going to agree that *FaceOff!* delivers.

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